## Bansilal Ramnath Agarwal Charitable Trust

## Vishwakarma Institute of Technology, Pune

## Provisional Vacancy Seat Matrix for Direct Second Year in Engineering / Technology for the Institute Level ACAP-SPOT Round for Academic Year 2025 – 2026 dated 13 September 2025 (As on 12:15PM)

Provisional vacancy current status is displayed as below. All eligible candidates are hereby informed to report for DSE ACAP-SPOT round on or before 3:00PM, 13<sup>th</sup> Sep 2025. Admission allotment will commence at 3:00PM, 13<sup>th</sup> Sep 2025. Any Vacancies/ cancellations happening till 3:00PM, 13<sup>th</sup> Sep 2025 will be considered for the DSE ACAP-SPOT admission allotment.

## Reporting and Allotment Venue: Reading Hall, Building No2, VIT Pune (Bibwewadi Campus)

Course Code – Course Name	Non Minority Seats	Minority Seats	Open		SC		ST		VJ/DT		NTB		NTC		NTD		OBC		SEBC	
			G	L	G	L	G	L	G	L	G	L	G	L	G	L	G	L	G	L
627319110-Civil Engineering	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
627324510- Computer Engineering	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
627324610-Information Technology	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
627337210- Electronics and Telecommunication Engg	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
627346410-Instrumentation and Control Engineering	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
627361210- Mechanical Engineering	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
627391110-Computer Science and Engineering(Artificial Intelligence and Machine Learning)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
627391210-Computer Science and Engineering(Data Science)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
627391210-Computer Science and Engineering(Data Science)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
627392010-Computer Science and Engineering (Internet of Things and Cyber Security Including Block Chain Technology)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
627392710-Computer Engineering (Software Engineering)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
627399510-Artificial Intelligence and Data Science	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

